Course Title	E-Commerce in Hospitality & Tourism					
Course Code	TCOM-200					
Course Type	This course serves as both Elective and Requirement, according to the program.					
	н	Hospitality Bachelor		Computer Requirement		
	B	Business Diploma/Bachelor		Requirement		
	A	All Programs		General Elective		
Level	Bachelor (1 st Cycle)					
Year / Semester	Year 2, B' Semester					
Teacher's Name	Dr. Adamantini Peratikou					
ECTS	4	Lectures / week	3	Laboratories / week	0	
Course Purpose and Objectives	The course emphasizes the utilization of recent developments in information technology (IT) within the context of the Hospitality and Tourism industry. It critically examines all aspects of marketing such as promotion, advertising, distribution, sales and after-sales service within an E-business framework. The course provides an extensive discussion and application of information technology, e-commerce and e-marketing as these emerging technologies apply to the hospitality and tourism industry. Concepts, terms and technical jargon are explained.					
	 Students are expected to: Understand the usefulness of information technology within the context of hospitality and tourism Explore various e-marketing aspects 					
	Become familiar with the E-business framework					
	Understand technical jargon					



Learning Outcomes	Upon completion of this course students will be able to:					
	1. Define E-Commerce and explain the key concepts and frameworks.					
	2. Comprehend the use of E-Commerce in hospitality establishments					
	 Develop an understanding of E-Commerce development, models, process, application and the related social and ethical issues. 					
	 Discuss the E-Commerce websites, their tools and features, and identify the connectivity between the Internet and the corporate world. Understand E-Commerce marketing and advertising concepts and methods for serving industries. 					
	6. Apply Online Retailing and Services techniques and develop an E- business strategy.					
Prerequisites	TCOM – 100 Computer Applications or TCOM - 150 Interactive Communications in the Hospitality Industry					
Course	1. Concepts of E-Commerce.					
Content	2. E-Commerce in the Hospitality Context					
	3. Retailing in E-Commerce.					
	 Internet consumers and market research. 					
	5. Data warehousing and data mining.					
	6. Advertisements on the Web.					
	7. E-Commerce for serving industries.					
	8. Business-to-business E-Commerce					
	9. Intranet and extranet application.					
	10. Electronic payment systems.					
	11. E-Business strategy and implementation.					
Teaching Methodology	The course is delivered through lectures, demonstrations and practical sessions.					
Mode of delivery	Face to face.					
Bibliography	Required					
	 Kenneth C. Laundon & Carol Gurcio Traver (2017), E-Commerce 2017, Business, Technology, Society, 13th ed., Pearson. 					
	Recommended					
	1. Schneider G., Electronic Commerce, 7th ed., Thomson Learning, 2007					
Mode of delivery	Required 1. Kenneth C. Laundon & Carol Gurcio Traver (2017), E-Commerce 2017, Business Technology, Society, 13th ed., Pearson. Recommended					



Assessment	The following assessment methods are employed to assess this course:				
	30 – 50 %	Final Exam			
	20 – 40 %	Mid –Term / Tests / Quizzes			
	10 – 30 %	Assignments / Projects			
	0 – 10 %	Class Attendance & Participation			
Language	English				

