Course Title	Hospitality Information Systems				
Course Code	THOM-330				
Course Type	This course serves as both Elective and Requirement, according to the program.				
	Н	Hospitality Bachelor		Hospitality Elective	
	Al	l Programs		General Elective	
Level	Bachelor (1st Cycle)				
Year / Semester	Year 2, B' Semester				
Teacher's Name	Dr. Adamantini Peratikou				
ECTS	6	Lectures / week	3	Laboratories / week	0
Course Purpose and Objectives	The course emphasizes the utilization of recent developments in information technology (IT) within the context of Hospitality and Tourism industry. It provides students the tools they need to effectively use technology to benefit hospitality settings. Beginning with a focus on information technology basics and continuing on to explanations of hardware, software, and technology initiatives prevalent in all aspects of the hospitality industry, this course provides an emphasis on management decisions necessary to effectively purchase, implement and execute technology initiatives in a hospitality facility. Students are expected to: • Understand the role of information systems in hotel operations • Become aware of different information technology systems • Use information technology for effective decision-making • Understand the supportive functions of information systems				



Learning Outcomes	Upon completion of this course students will be able to:				
	Evaluate selection and management of Information Systems in a hospitality setting.				
	Articulate the relationships between business strategy and IT strategy				
	Review the significance of information technology/systems activities in hospitalit and tourism industries				
	Describe various techniques used to initiate and manage a project with the use of information systems				
	5. Apply professional, legal and ethical standards to the management of hospitality projects and information systems				
	Describe the basic functions performed by hospitality information systems: Property Management systems, Restaurant Management Systems, Business Intelligence, etc.				
Prerequisites	TCOM – 100 Computer Applications or TCOM - 150 Interactive Communications in the Hospitality Industry, Sophomore Required				
Course	GENERAL APPLICATIONS				
Content	Understanding Hospitality Information Systems and Information Technology				
	2. Computer Hardware for Hospitality				
	3. Computer Software for Hospitality				
	4. Computer Networks and Telecommunications for Hospitality				
	HOSPITALITY MANAGEMENT AND THE INTERNET				
	Electronic Commerce (E-Commerce)				
	2. E-Information and Distribution Systems				
	3. E-Business Strategies and Solutions				
	PART III. HOSPITALITY FUNCTIONAL APPLICATIONS				
	Computer Reservations Systems (CRS) and Global Distribution Systems (GDS)				
	2. Property Management Systems (PMS) and Point of Sale Systems (POS)				
	Marketing and Human Resources Management Systems				
	4. Safety, Security, and Physical Plant Systems				
Teaching Methodology	The course is delivered through lectures, demonstrations and practical sessions.				
Mode of delivery	Face to face.				



Bibliography	 Benckendorff, P.J., Sheldon, P.J., Fesenmaie, D. R. (2014), Tourism Information Technology, CABI. Collins, G. R., Cobanoglu, C., (2008), Hospitality Information Technology: learn how to use it, Kendall Hunt Pub. 				
	Recommended				
	Tesone, D. V., (2006) Hospitality Information Systems and E-Commerce, John Wiley & Sons, New Jersey.				
Assessment	The following assessment methods are employed to assess this course:				
	30 – 50 % Final Exam				
	20 – 40 % Mid –Term / Tests / Quizzes				
	10 – 30 % Assignments / Projects				
	0 – 10 % Class Attendance & Participation				
Language	English				

